

A Dynamic Decision Making Model with an Objective Function  
based on Fuzzy Preferences

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This talk presents a mathematical model for dynamic decision making with an objective function induced from fuzzy preferences. This model is related to decision making in artificial intelligence.

Let a *state space*  $\mathbb{S}$  be a  $\sigma$ -compact convex subset of some Banach space, and the *states* are represented by elements of  $\mathbb{S}$ . The attributes of the states/objects can be represented as the  $d$ -dimensional coordinates when the Banach space is taken by  $d$ -dimensional Euclidean space  $\mathbb{R}^d$ . Let  $\mathcal{S}$  be a subset of  $\mathbb{S}$  such that  $\mathcal{S}$  has finite elements. A map  $\mu : \mathcal{S} \times \mathcal{S} \mapsto [0, 1]$  is called a fuzzy relation on  $\mathcal{S}$ . Fuzzy preferences are introduced by fuzzy relations on  $\mathcal{S}$ .

**Definition.** A fuzzy relation  $\mu$  on  $\mathcal{S}$  is called a *fuzzy preference relation* if it satisfies the following conditions (a) - (b):

- (a)  $\mu(a, a) = 1$  for all  $a \in \mathcal{S}$ . (reflexive)
- (b)  $\mu(a, c) \geq \min\{\mu(a, b), \mu(b, c)\}$  for all  $a, b, c \in \mathcal{S}$ . (transitive)
- (c)  $\mu(a, b) + \mu(b, a) \geq 1$  for all  $a, b \in \mathcal{S}$ . (connected)

Here,  $\mu(a, b)$  means the degree that the decision maker likes  $a$  than  $b$ . We introduce a ranking method of states, which is called a *score ranking function*.

**Definition.** For a fuzzy preference relation  $\mu$  on  $\mathcal{S}$ , the following map  $r$  on  $\mathcal{S}$  is called a score ranking function of states induced by the fuzzy preference relation  $\mu$ :

$$r(a) = \sum_{b \in \mathcal{S}: b \neq a} \{\mu(a, b) - \mu(b, a)\}, \quad a \in \mathcal{S}. \quad (1)$$

We discuss a dynamic decision making model with fuzzy preferences and a time space  $\{0, 1, \dots, T\}$ . Let  $\mathcal{S}_0$  be a subset of  $\mathbb{S}$  such that  $\mathcal{S}_0 := \{c^i | i = 1, 2, \dots, n\}$  has  $n$  elements and a partial order  $\succsim$ .  $\mathcal{S}_0$  is called an *initial state space* and it is given as a *training set* in a learning model. Let  $\mu_0$  be a fuzzy preference relation on  $\mathcal{S}_0$ . Let  $t (= 0, 1, 2, \dots, T)$  be a current time. An action space  $A_t$  at time  $t (< T)$  is given by a compact set of some Banach space. At time  $t$ , a current *state* is denoted by  $s_t$ , and an initial state  $s_0$  is given by an element in  $\mathcal{S}_0$ . Define a family of states until time  $t$  by  $\mathcal{S}_t := \{c^1, c^2, \dots, c^n, s_1, s_2, \dots, s_t\}$ .  $u_t (\in A_t)$  means an *action* at time  $t$ , and  $h_t = (s_0, u_0, s_1, u_1, \dots, s_{t-1}, u_{t-1}, s_t)$  means a *history* with states  $s_0, s_1, \dots, s_t$  and actions  $u_0, u_1, \dots, u_{t-1}$ . Then, a *strategy* is a map  $\pi_t : \{h_t\} \mapsto A_t$  which is represented as  $\pi_t(h_t) = u_t$  for some  $u_t \in A_t$ . A sequence  $\pi = \{\pi_t\}_{t=1}^{T-1}$  of strategies is called a *policy*.

Let  $\{\bar{\rho}_t\}_{t=1}^T$  be a sequence of nonnegative numbers. We deal with the case where a current state  $s_t$  is represented by a linear combination of the initial states  $c^1, c^2, \dots, c^n$  and the past states  $s_1, s_2, \dots, s_{t-1}$ :

$$s_t = \sum_{i=1}^n \bar{w}_t^i c^i + \sum_{j=1}^{t-1} \bar{w}_t^{n+j} s_j, \quad (2)$$

for some weight vector  $(\bar{w}_t^1, \bar{w}_t^2, \dots, \bar{w}_t^{n+t-1}) \in \mathbb{R}^{n+t-1}$  satisfying  $-\bar{\rho}_t \leq \bar{w}_t^i \leq 1 + \bar{\rho}_t$  ( $i = 1, 2, \dots, n + t - 1$ ) and  $\sum_{i=1}^{n+t} \bar{w}_t^i = 1$ , where  $\sum_{j=1}^0 := 0$  and

$$\bar{w}_0^i := \begin{cases} 1 & \text{if } s_0 = c^i \\ 0 & \text{if } s_0 \neq c^i \end{cases} \quad \text{for } i = 1, 2, \dots, n. \quad (3)$$

The equation (2) means that the current state  $s_t$  is cognizable from the knowledge of the past states  $\mathcal{S}_{t-1} = \{c^1, c^2, \dots, c^n, s_1, s_2, \dots, s_{t-1}\}$ , which we call an *experience set*. Then,  $\bar{\rho}_t$  is called a *capacity factor* regarding the range of cognizable states. The range becomes bigger as the positive constant  $\bar{\rho}_t$  is taken greater in this model. If  $\bar{\rho}_t = 0$  for all  $t = 1, 2, \dots, T$ , the decision maker is conservative and the range of cognizable states at any time  $t$  is the same as the initial cognizable scope, which is the convex full of  $\mathcal{S}_0 = \{c^1, c^2, \dots, c^n\}$ . For  $i = 1, 2, \dots, n$ , we define a sequence of weights  $\{w_t^i\}_{t=0}^T$  inductively by

$$w_0^i := \bar{w}_0^i \quad \text{and} \quad w_t^i := \bar{w}_t^i + \sum_{j=1}^{t-1} \bar{w}_t^{n+j} w_j^i \quad (t = 1, 2, \dots, T). \quad (4)$$

Then it holds that  $\sum_{i=1}^n w_t^i = 1$  and  $s_t = \sum_{i=1}^n w_t^i c^i$ . Let  $t (= 1, 2, \dots, T)$  be a current time. We define a fuzzy relation  $\mu_t$  on  $\mathcal{S}_t$  by induction on  $t$  as follows:  $\mu_t := \mu_{t-1}$  on  $\mathcal{S}_{t-1} \times \mathcal{S}_{t-1}$ ,  $\mu_t(s_t, s_t) := 1$ ,

$$\mu_t(s_t, a) := \sum_{i=1}^n \bar{w}_t^i \mu_t(c^i, a) + \sum_{j=1}^{t-1} \bar{w}_t^{n+j} \mu_t(s_j, a) \quad \text{and} \quad \mu_t(a, s_t) := \sum_{i=1}^n \bar{w}_t^i \mu_t(a, c^i) + \sum_{j=1}^{t-1} \bar{w}_t^{n+j} \mu_t(a, s_j)$$

for  $a \in \mathcal{S}_{t-1}$ .

**Lemma.** Define a sequence of capacities  $\{\rho_t\}_{t=1}^T$  by  $\rho_1 := \bar{\rho}_1$  and  $\rho_{t+1} := \rho_t + \bar{\rho}_{t+1}(1 + t + t\rho_t)$  for  $t = 1, 2, \dots, T-1$ . Then, it holds that  $-\rho_t \leq w_t^i \leq 1 + \rho_t$  for  $i = 1, 2, \dots, n; t = 1, 2, \dots, T$ .

Let  $(\Omega, P)$  be a probability space. Let  $\pi$  be a policy and let  $t (= 0, 1, 2, \dots, T)$  be a current time. Then, maps  $X_t^\pi : \Omega \mapsto \mathbb{S}$  denote random variables taking values in states. We put the transition probability from a current state  $s_t$  to a next state  $s_{t+1}$  by  $P_{h_t}(X_{t+1}^\pi = s_{t+1})$  when a history  $h_t = (s_0, u_0, s_1, u_1, \dots, s_{t-1}, u_{t-1}, s_t)$  is given. For  $t = 1, 2, \dots, T$ , we define a scaling function

$$\varphi_t(x) := \frac{x}{2K(n, t)} + \frac{1}{2}, \quad (5)$$

where  $K(n, t) := (n+1)(n+t-2 + (n+1)\sum_{m=1}^{t-1} \rho_m)$ . Then, the scaling function  $\varphi_t$  is a map  $\varphi_t : [-K(n, t), K(n, t)] \mapsto [0, 1]$ . Here, we deal with only strategies such that the random variable  $X_t^\pi$  is represented by

$$X_t^\pi = \sum_{i=1}^n \bar{W}_t^i c^i + \sum_{j=1}^{t-1} \bar{W}_t^{n+j} s_j, \quad (6)$$

for some sequence of real random variables  $\{\bar{W}_t^i\}_{i=1}^{n+t-1}$  satisfying  $-\bar{\rho}_t \leq \bar{W}_t^i \leq 1 + \bar{\rho}_t$  ( $i = 1, 2, \dots, n+t-1$ ) and  $\sum_{i=1}^{n+t-1} \bar{W}_t^i = 1$ , where  $\bar{W}_0^i := 1_{\{X_0^\pi = c^i\}}$  for  $i = 1, 2, \dots, n$ . Let  $t (= 0, 1, 2, \dots, T)$  be a current time. We introduce total values  $V_t^\pi(h_t)$  at time  $t$  by

$$V_t^\pi(h_t) := E_{h_t} \left[ \sum_{m=t}^T \varphi_m(r_m(X_m^\pi)) \right], \quad (7)$$

where  $E_{h_t}[\cdot]$  denotes the expectation with respect to paths with a history  $h_t$  and

$$r_t(X_t^\pi) := \sum_{a \in \mathcal{S}_t} \{\mu_t(X_t^\pi, a) - \mu_t(a, X_t^\pi)\}. \quad (8)$$

Qwing to the scaling function (5), we can take a balance among the scores  $\varphi_t(r_t(X_t^\pi))$  ( $t = 0, 1, \dots, T$ ). The optimal total values  $V_t(h_t)$  is defined by  $V_t(h_t) := \sup_\pi V_t^\pi(h_t)$ .

**Theorem.** (The optimality equation). Let a history  $h_t = (s_0, u_0, s_1, u_1, \dots, s_{t-1}, u_{t-1}, s_t)$  for  $t = 0, 1, 2, \dots, T-1$ . Then, it holds that

$$V_t(h_t) = \sup_\pi E_{h_t}[\varphi_t(r_t(s_t)) + V_{t+1}((h_t, u_t, X_{t+1}^\pi))] \quad (9)$$

for  $t = 0, 1, 2, \dots, T-1$ , and  $V_T(h_T) = \varphi_T(r_T(s_T))$  at terminal time  $T$ .